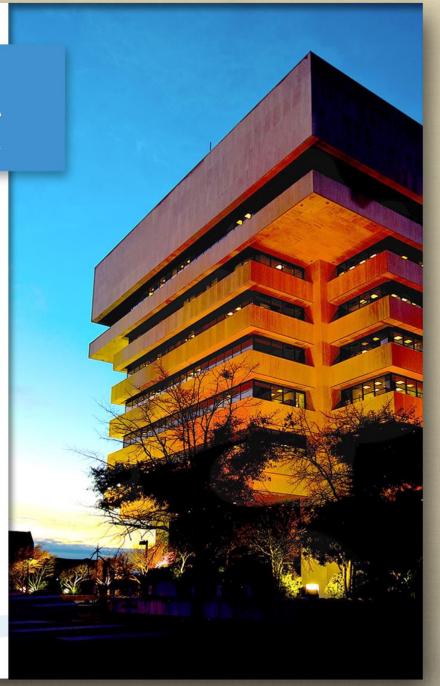
HAMPTON VA

Aberdeen Road Removal of Limited Access Right-of-Way

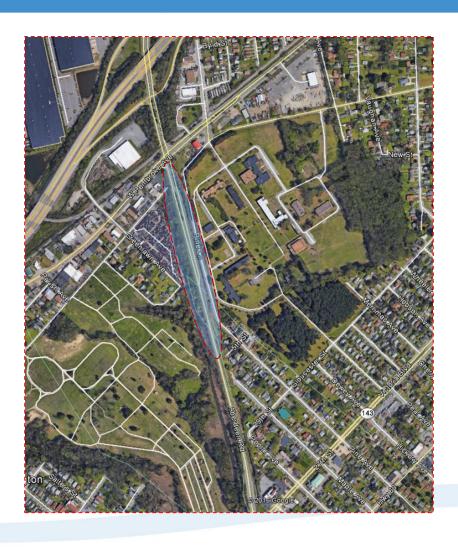
October 25, 2017



Presentation Overview

- Background/History
- Need for removal of limited access right-of-way line
- VDOT Requirements
- Recommendation
- Action Required

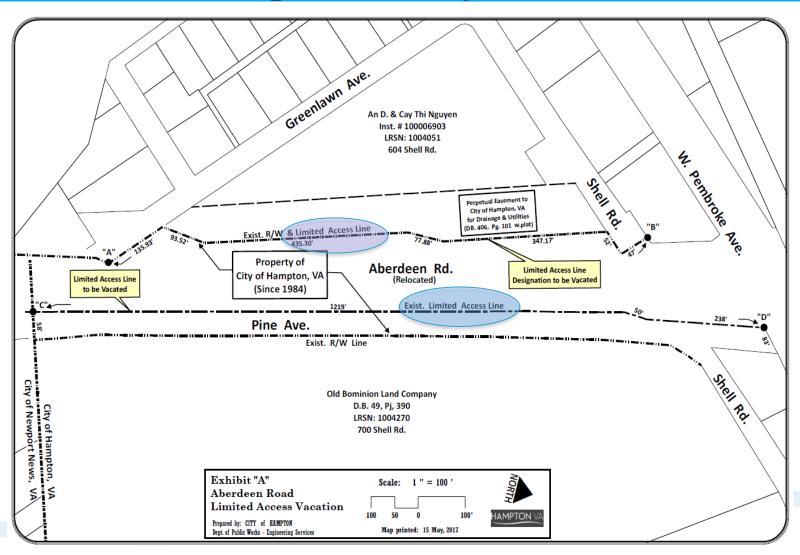
Location Map



Street View



Limits of Vacation of Limited Access Right-of-Way Line

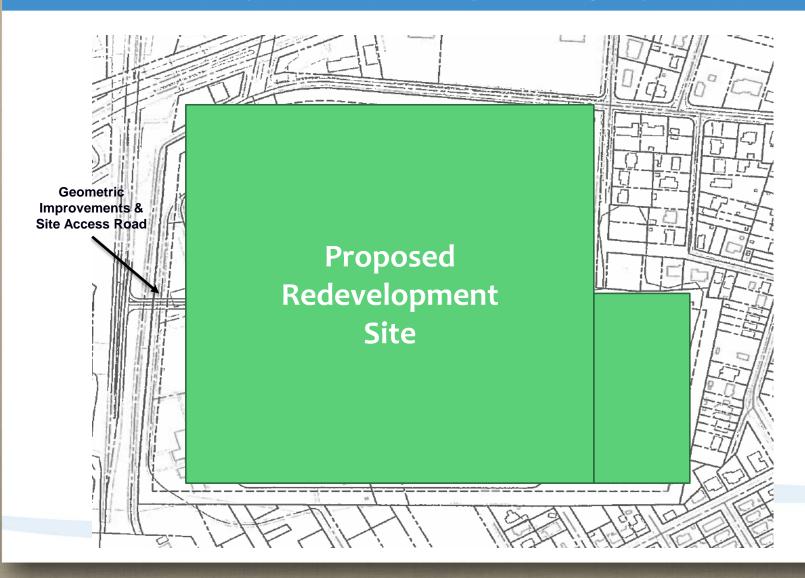


Background / History

- Formerly designated as the Newport News Connector with a limited access line and maintained by VDOT
- Construction of I-664 in the late 1970's resulted in this section of Aberdeen Road becoming a City street
- City has been receiving VDOT urban maintenance funding since 1984
- Proposed redevelopment of the former site of the Virginia School for the Blind, Deaf, and Multi-Disabled on the east side of Aberdeen is best served by an entrance on Aberdeen Road
- Per 24VAC30-401-20, a Traffic Impact Analysis (TIA) has been performed and concluded that there is sufficient capacity within the study area; new proposed access will include the geometric improvements identified in the TIA
- Also per 24VAC30-401-20, the required environmental analysis did not find any issues

Conceptual Site and Access

(used in Traffic Impact Analysis)



Requirements

- Per 24VAC30-401-20
 - Written request to the VDOT District Administrator for a change in Limited Access ("LA"); in this case, removal of the entire "LA"
 - Resolution and formal request from the locality
 - Global Traffic Analysis
 - Environmental Analysis
 - VDOT review and determination
 - Commonwealth Transportation Board (CTB) action to formally decide whether to remove "LA" designation
- Public hearing is being held per 24VAC30-380-10 to document comments from affected or interested citizens

Action Required

- Hold Public Hearing
- Adopt Resolution requesting the Commonwealth Transportation Board (CTB) to grant approval for the removal of the limited access line along Aberdeen Road between Pembroke Avenue to the Newport News City Line.

Questions

