

Fiscal Year 2025 Budget Adjustments for City Council ACTION

Second Quarter (October 1, 2024- December 31, 2024)

General Fund

<u>Dept #</u>	<u>Department</u>	<u>Amount</u>	<u>Explanation</u>
135	Marketing and Outreach		
	Personnel Services	\$0.00	Transfer from Non-Departmental to fund employee
	Operating Expenses	\$491.51	recognition for Hampton City Schools project.
	Capital Outlay	\$0.00	
	Total	<u>\$491.51</u>	
170	Electoral Board		
	Personnel Services	\$0.00	Transfer from Contingency Reserve to fund additional
	Operating Expenses	\$85,000.00	costs for Provisional Ballots.
	Capital Outlay	\$0.00	
	Total	<u>\$85,000.00</u>	
210	Circuit Court		
	Personnel Services	\$0.00	Transfer from Contingency Reserve to fund contractual
	Operating Expenses	\$2,703.00	obligations for copier leases no longer funded by the
	Capital Outlay	\$0.00	state.
	Total	<u>\$2,703.00</u>	
313	City Sheriff - Jail		
	Personnel Services	\$0.00	Transfer vacancy savings from City Sheriff, as approved
	Operating Expenses	\$338,244.94	by the Compensation Board, to fund various operating
	Capital Outlay	\$0.00	expenses i.e., nurse staffing, uniforms, subscriptions,
	Total	<u>\$338,244.94</u>	janitorial supplies and membership dues.
320	Fire and Rescue Division		
	Personnel Services	\$0.00	Transfer from Contingency Reserve to fund in-house
	Operating Expenses	\$327,695.00	pharmacy.
	Capital Outlay	\$0.00	
	Total	<u>\$327,695.00</u>	
325	Emergency Management		
	Personnel Services	\$0.00	Transfer from Contingency Reserve to fund mitigation
	Operating Expenses	\$15,000.00	administrative expenses i.e., engineer study.
	Capital Outlay	\$0.00	
	Total	<u>\$15,000.00</u>	
330	City Sheriff		
	Personnel Services	(\$338,244.94)	Transfer vacancy savings to City Sheriff - Jail, as
	Operating Expenses	\$0.00	approved by the Compensation Board, to fund various
	Capital Outlay	\$0.00	operating expenses i.e., nurse staffing, uniforms,
	Total	<u>(\$338,244.94)</u>	subscriptions, janitorial supplies and membership dues.

430	Public Works - Traffic Engineering		
	Personnel Services	\$0.00	Transfer from Contingency Reserve to fund traffic
	Operating Expenses	\$52,218.00	assessment study.
	Capital Outlay	\$0.00	
	Total	<u>\$52,218.00</u>	
572	Office of Economic Empowerment		
	Personnel Services	\$150,000.00	Transfer from Non-Departmental to fund newly
	Operating Expenses	\$3,050.00	established departments personnel expenses and
	Capital Outlay	\$0.00	Contingency Reserve to fund operating expenses i.e.,
	Total	<u>\$153,050.00</u>	office supplies.
700	Parks, Recreation and Leisure Services - Parks Division		
	Personnel Services	\$0.00	Transfer from Non-Departmental to fund citywide
	Operating Expenses	\$606,500.00	landscaping contractual obligations for Parks Division.
	Capital Outlay	\$0.00	
	Total	<u>\$606,500.00</u>	
710	Parks, Recreation and Leisure Services - Recreation Division		
	Personnel Services	\$0.00	Transfer from Non-Departmental to fund special event
	Operating Expenses	\$80,000.00	activities budgeted for in Non-Departmental.
	Capital Outlay	\$0.00	
	Total	<u>\$80,000.00</u>	
900	Non-Departmental		
	Personnel Services	(\$150,000.00)	Transfer to Parks, Recreation and Leisure Services-
	Operating Expenses	(\$686,991.51)	Recreation to fund the Veteran's Day event and other
	Capital Outlay	\$0.00	service contractual obligations; to Marketing and
	Total	<u>(\$836,991.51)</u>	Outreach to fund recognition for the Hampton City Schools projects and to fund the newly established Office of Economic Empowerment department.
930	Contingency Reserve		
	Personnel Services	\$0.00	Transfer to Public Works-Traffic to fund the intersection
	Operating Expenses	(\$485,666.00)	traffic assessment study; to Fire and Rescue to fund the
	Capital Outlay	\$0.00	in-house pharmacy; to Emergency Management to fund
	Total	<u>(\$485,666.00)</u>	the mitigation administrative expenses; to the Office of Economic and Empowerment to fund the newly establish department; and to the Electoral Board to fund same-day Provisional Ballots; and the Circuit Court to fund their copier lease.

GRAND TOTAL: \$0.00